

# Digitability™



## Work Simulation Overview



**Digitability**  
Be work ready!

**Digitability** is the only scalable, STEM-focused model that continues to be recognized as an innovative solution to the unemployment crisis facing a large – and growing – population of those with disabilities. **Whereas less than 30% of people with disabilities are employed, 70% of Digitability graduates obtain full-time employment.**



**Something for EVERY Student:** The needs of individuals who participate in Digitability run the gamut. All of your resources are extensively differentiated to support a wide range of cognitive, communication and behavioral needs.



**Reduce Time Planning & Progress Monitoring:** Digitability manages your existing special education priorities into a streamlined process. We have all the tools to enhance existing programming, or serve as a foundation for innovative programming at any school or in any classroom.

#### Program Resources Include:

- ✔ 700+ Digital Literacy Lesson Plans
- ✔ 200+ Social, Communication & Behavior Resources
- ✔ 600+ Workplace Readiness Activities
- ✔ 100+ Functional Academic Resources
- ✔ 900+ Interactive Online Activities
- ✔ IEP Goal Bank and Progress Reports
- ✔ Data Dashboard to Track IEP Transition Data
- ✔ Year-long, teacher coaching on
- ✔ Evidence-based Practices

**Earn Amazon Gift Cards!** Our teacher coaching and professional development services reward each teacher with Amazon Gift cards throughout their process of achieving mastery of evidence-based practices and improving transition outcomes for students.



**Students Obtain Full-Time Employment:** Each student graduates with a work-ready, skills-based portfolio and the social/emotional ability to persevere, self-regulate and self-advocate in learning environments that simulate “real world” workplace settings. Digitability’s program for today’s modern workplaces has been featured on **MSNBC, CNET, NPR, TechCrunch, Ted Talks**, and showcased at **Silicon Valley’s Social Innovation Summit**.



# Digitability™ Award-Winning Curriculum

## Curriculum Categories

### Digital Literacy

- Sharing & Connecting Online
- Using Online Accounts
- Workplace Technology

### Social Skills

- Flexible Thinking/Problem Solving
- Active Listening
- Interpreting Directions

### Language

- Expressive/Receptive Language
- Workplace Communication
- Giving, Receiving & Interpreting Feedback

### Behavior

- Self-regulation
- Self-advocacy
- Time-on-Task Attendance

### Financial Literacy

- Reading
- Writing
- Financial Literacy (earning, spending and saving)

### Transition

- Interviewing
- Applying for Jobs
- Digital Projects

## Employment Experience

### Identify Interest

### Getting Hired to Work

### Performance Reviews

### Portfolio + Interview

### Work-Ready!

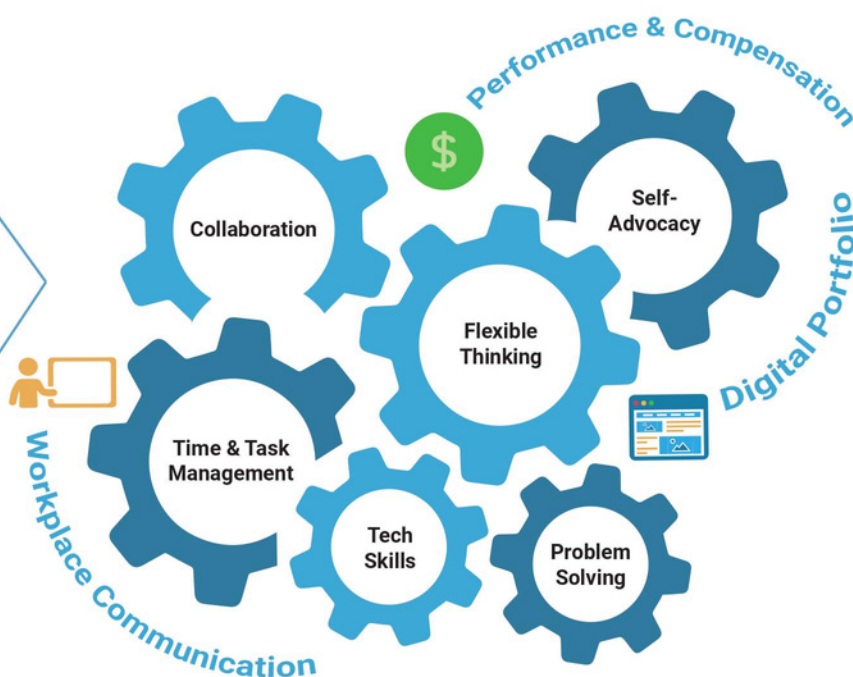
### Start Here

Students begin by choosing an employment project in Digitability's Work Simulation Library and apply for the job they are interested in.

### Apply for a Job

#### Project Samples

- Coffee Shop
- YouTube Marketing
- A1 3 2Bc Data Entry
- Website Creation
- + Choose Your Own



- ✓ Resume via Digitability Workplace Partner Projects
- ✓ Digital Project to Showcase to Employers
- ✓ Interview Talking Points from Digitability Work Experience
- ✓ Self-Advocacy Plan



## Product Features

### Lesson Plan Resources

- Video Lesson Library
- Lesson Plans
- Differentiated Assessments and Activities
- Google Drive Templates (Docs, Sheets, Slides and more!)

### IEP Process, Data, and Reporting

- Student Progress Monitoring
- IEP Goal Bank
- Weekly Emailed Student Updates
- Data Dashboard

### Teacher Support

- 1:1 Year-Long Coaching
- Evidence-Based Practices Training
- Rewards Program



# The First Virtual Banking System for Special Education Students

Powered by  
Digitability

Bankability allows students to experience a modern banking app while learning financial literacy and workplace behavior.

## Online Banking is Here!

Bankability works with The Digitability Social Economy, where students earn (and later spend) virtual money for practicing workplace behavior. With Bankability, students now receive direct deposits on payday, review pay stubs and personal bank statements.

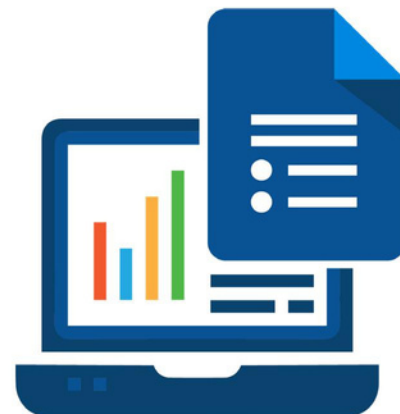


## Pay Bills and Purchase Rewards

Using Bankability, students manage their checking and savings accounts, pay bills, shop, and review their finances all from their online bank account. Teachers can customize classroom bills and rewards, run payroll, and approve purchase requests all from their Bankability dashboard.

## Data & IEP Progress Reports

Bankability also allows teachers to track workplace readiness progress using Digitability's Individual Education Program (IEP) Transition Goal Bank. Assigning each dollar to a behavior will allow teachers to track that behavior overtime. Reports can be generated at the click of a button and shared with their Special Education Team.



# Digitability<sup>™</sup> Work Simulation

Dear Teacher,







**Congratulations!** You are ready to begin your first Work Simulation project!

Digitability Work Simulations are designed to provide you with everything you need to help students develop their work-ready portfolios, while collecting transition training data. Your Work Simulation can be customized in any way to include Lesson streamlines a variety of domains through a unique model. *The Digitability Program and its Work Simulations are designed to be flexible, by providing a plethora of resources to utilize. You can work with your Implementation Coach to discuss the needs of your classroom and create a customized plan.*

There are four major phases to a Digitability Work Simulation.

As you begin brainstorming your first Digitability Work Simulation remember that your Implementation Coach will be with you at every step of the way to help you plan, organize, differentiate and address any barriers to success.

## Prepare for Digitability's Annual Work Simulation Competition.

- • • • •  **Complete Work Simulation Training (10min) Modules & Coaching Call.** [Get Started.](#)
- • • • •  **Get permission slips signed.** This person can help you manage your economy, including handing out physical dollars and collecting the dollars earned by students to make direct deposits into their Bankability Accounts. Students should have to hand their dollars back in for their direct deposit.
- • • • •  **Identify your community partner.**
- • • • •  **Get familiar with Submission Requirements.** Throughout each phase of the Work Simulation, you will be asked to submit short videos about your project. Review
- • • • •  Learn how to take "good" videos and photos to enhance your project submission.
- • • • •  **Get inspired!** You can check out Work Simulation Competition projects submitted from teachers from previous years.

Let's get started! **Remember, you can contact your coach at any time for help!**

# Digitability Work Simulation 1A Overview

## Phase 1

1. What is a Work Simulation?
2. Compensation
3. Collaboration
4. Stand Up Meeting
5. Wrap Up Meeting
6. Company Mission

## Phase 2

7. Applying for a Job
8. Getting Hired
9. Coworkers
10. Problem Solving
11. Expectations
12. Orientation
13. Training
14. Working Independently

## Phase 3

15. Performance Review
16. Reporting to Employers
17. Work Presentations
18. Creating a Presentation
19. Practicing a Presentation
20. Receiving Feedback
21. Giving Feedback
22. Rehearsal Day
23. Demo Day

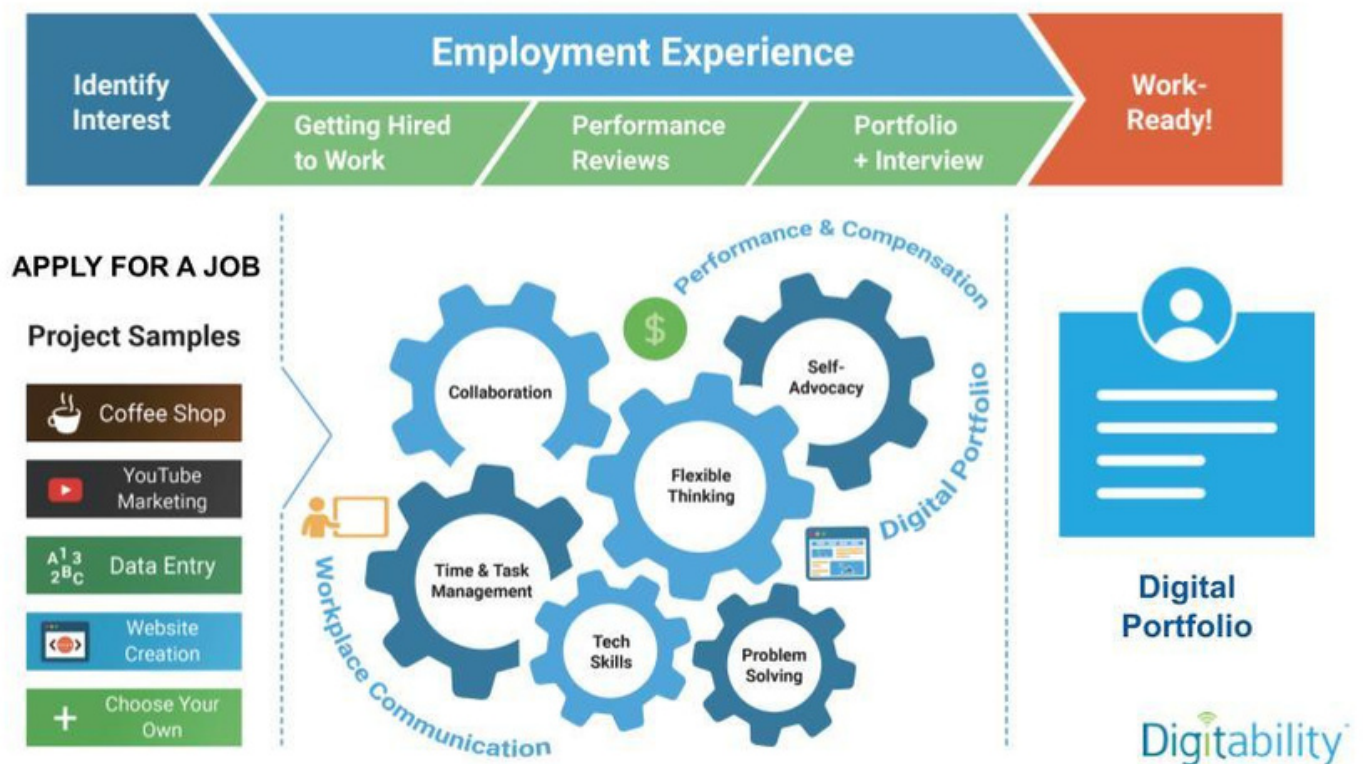
## Phase 4

24. Work-Ready Portfolio
25. Portfolio Contents
26. Resume
27. Parts of a Resume
28. Portfolio Feedback
29. Career Exploration
30. Preparing for an Interview
31. Interview
32. Follow Up to Interview
33. What's Next?



## The Digitability Work Simulation is just the beginning.

Digitability's Social Economy plays a central role to your lesson plan implementation. Not only do students learn real-world financial literacy skills, but this evidence-based framework is also used to develop cognition, communication and behavior. Each level of the Social Economy builds capacity for each students and will empower you to become an expert in evidence-based practices.



### Payday is the 1st & 15th!

Student pay will be direct deposited to model common employer pay schedules. This also provides students with an opportunity to practice budgeting skills. You can create fun payday routines using the Workplace Connection Activity in the *Lesson 9: What is Payday?*



## Competition Prizes



### Community Choice Awards

Engage your friends, family and colleagues with your showcase page to collect votes. Digitability will award the Community Choice Award to the three classrooms with the most votes.



#### Community Choice Prize Package Include:

- \$500 Cash Prize for Classroom
- \$50 Amazon Gift Card for Teacher
- \$5 Amazon Gift Card for Each Student



### Digitability Innovation in Special Education Awards

A panel of judges will score projects based on innovation, community engagement, design and impact. There will be three awards granted.



#### Grand Prize Package:

- \$1000 Cash Prize for Classroom
- \$100 Amazon Gift Card for Teacher
- \$10 Amazon Gift Card for Each Student



#### 2nd Place Package:

- \$600 Cash Prize for Classroom
- \$75 Amazon Gift Card for Teacher
- \$5 Amazon Gift Card for Each Student



#### 3rd Place Package:

- \$300 Cash Prize for Classroom
- \$50 Amazon Gift Card for Teacher
- \$5 Amazon Gift Card for Each Student