

\*Project timeline will depend on theme and nature of website, scheduling and student support needs.

In **Phase 1** of the **Level 1 Work Simulation**, students begin the planning process by brainstorming their topic for a website and organizing their ideas. Then, job roles are reviewed, and students identify the job they would like to

Lesson 1: Brainstorming a Website | Lesson 2: Introduction to Standup Meetings



In **Phase 2** of the **Level 1 Work Simulation**, students obtain their first job and begin working together to complete their website design project by the assigned deadline. They will need to problem solve, think flexibly and communicate using expressive and receptive language.

Lesson 4: Getting Hired | Lesson 5: Problem Solving | Lesson 6: Time to Work!



In **Phase 3** of the **Level 1 Work Simulation**, students plan and prepare their first work product demo. Students learn to showcase their work and discuss their collaborative problem-solving process. The Executive Team provides critical feedback for student growth. Students use their receptive language to interpret feedback and apply it to their next iteration.

**Lesson 7:** Preparing Your Demo | **Lesson 8:** Practicing Your Presentation | **Lesson 9:** Receiving Feedback

## PHASE 4 BUILDING YOUR PORTFOLIO AND INTERVIEWING SKILLS

In **Phase 4** of the **Level 1 Work Simulation**, students draft their first resume, which will include their experience in their Digitability Work Simulation. Additionally, students learn to frame their strengths, interests and skills through a professional bio. Using these new assets, students will practice scheduling an interview and completing the formal interview process for a different job role. Students not only develop skills that they can transfer from one role to another, but they also learn how to discuss and apply these skills to a new job role.

Lesson 10: Starting Your Resume | Lesson 11: Drafting Your Bio | Lesson 12: Scheduling an Interview