



## LEVEL 1: INTERNET NAVIGATOR

Digitability uses technology as a hook to develop expressive and receptive language.

## LEVEL 1 ECONOMY

Level 1 of Digitability's Classroom Economy lays the foundation for its unique and effective model of developing social and emotional capacity.

## AFTER THE MASTER BADGE

The Master Badge wraps up the unit objective with a Master Badge Goal Setting Exit Ticket. Following the Master Badge are Social Games and The Show What You Know (SWYK). Social Games develop social skills and language abilities. The SWYK activities are differentiated to assess mastery of the unit objectives as well as writing ability, comprehension and financial literacy.

## LEVEL 1 CAPSTONE

At the end of Level 1, students work together to plan a website in their first work-simulation (Capstone). Little technology is needed for this planning project and every student has a role to play in all work-simulations. Job roles in this project are differentiated so all students can showcase their contributions and reflect on their participation. Students use vocabulary and conceptual knowledge mastered throughout Level 1 to communicate with their team, practice interviewing, giving and receiving feedback, problem solving and project managing.



## UNIT 5 SHARING BASICS

OBJECTIVE: Student is able to distinguish appropriate online sharing behaviors.



## UNIT 5 CONTENT OVERVIEW

You must be careful when sharing things like comments, photos, videos on the internet. When you post to a website, you are sharing with people you may not know. To be safe, you must keep some information about yourself private. Public information can spread very fast. You can share your thoughts by posting comments. You are responsible for making appropriate comments. You must keep all of your responses appropriate. Appropriate comments are always on topic and respectful.

Lesson 1: Sharing

Lesson 2: Posting

Lesson 3: Private Information

Lesson 4: Public Information

Lesson 5: Posting Images

Lesson 6: Posting Comments

Lesson 7: Posting Appropriate Comments

Lesson 8: Personal Information

Lesson 9: Responding to Comments

Lesson 10: Inappropriate Comments

Lesson 11: Sharing Online Master Badge

## PARTS OF A LESSON

1. Warm-up
2. Guided practices
3. Informal Assessment
4. Guided Activity
5. Exit Ticket
6. Unit Master Badge
  - Goal Setting\*
  - SWYK\*
  - Social Activities\*
  - Work-Simulations\*\*

\*included at the end of a Unit

\*\*included at the end of a Level

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## LEVEL 1 RESOURCES: UNIT 5



### IMAGE EXCHANGE CARDS (IECS)

Image exchange cards can be used to engage students with limited verbal ability or a variety of emotional needs. Use these resources to ensure students are included throughout the lesson.

Thumbs up/thumbs down · Yes/No · Internet Basics Badges · Warm-up · Informal Assessment · Word Wall IECs · Exit Slip IECs



### EXIT TICKET

Exit tickets are used at the end of each lesson to quickly assess student comprehension. All Exit Tickets are differentiated.

Vocab Blocks · Traceables · Reading Maze TAG writing · TAG Add it Up · Pre-Implementation Assessment Data



### PARENT COMMUNICATION TOOLS

Keeping parents in the loop is important! You can use our dollar and data tracking tools to report student progress to parents.

Student Dollar and Teacher Dollar Trackers



### THE SHOW WHAT YOU KNOW (SWYK)

Unit 5 Sharing Basics will help students distinguish appropriate online sharing by using the vocabulary words from this unit to develop both their writing and money skills. The SWYKs in this unit are differentiated to including a writing rubric, a fill in the blank and a reading maze. Math probes are also differentiated to include the numerical concepts of money as well as visual supports of dollar bills. Comprehension Probes are Differentiated including the Writing Rubric, Fill in the blank and Reading maze. Data Tracking Tools for the SWYK are also included for progress monitoring.



### SOCIAL ACTIVITIES AND GAMES

Social games are designed to develop expressive and receptive language as well as social skills through unit vocabulary and conceptual knowledge throughout Level 1.

- Matching
- Public vs. Private Information
- The Power of Words- The Power of Comments



### LINKING TO LEVEL 1 WORK-SIMULATION: PLANNING A WEBSITE

Sharing online: As students practice distinguishing appropriate online sharing behavior, they will have a framework for understanding the nuance of sharing online. Understanding what can be done with public information, students will need to decide they will provide visitors to their website the opportunity to post photos and comments.