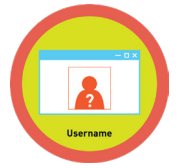
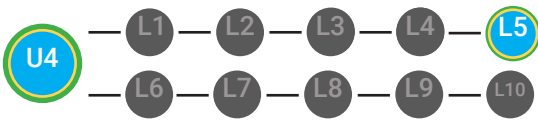




Lesson 5: Username

Unit 4



UNIT 4: APPLICATIONS & ACCOUNT BASICS LESSON 5: USERNAME

LESSON OVERVIEW

A username is the name that you type every time you use a web application.

Time: ~25 minutes

OBJECTIVE

Student is able to identify basic concept of online accounts.

PRINT PREPARATION

1. Print this units Dollar Tracker.
2. Review sequence of activities in lesson.
3. Identify which supplements you will use.
4. Print/Copy/Laminate materials that fit your students' needs.
5. Refer to your Level 1 Guide to read about effective practices.

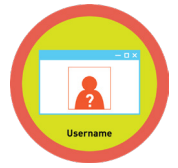
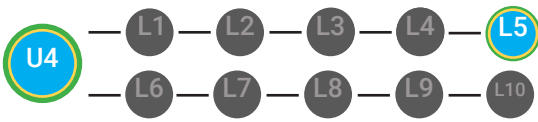
ONLINE REVIEW

1. Sign into Digitability.com
2. Click **LESSONS** tab
3. Select **Level 1 - Internet Navigator**
4. Select **Unit 4**
5. Select **Lesson 5 - Username**

WORKPLACE BEHAVIOR FOCUS FOR THIS UNIT




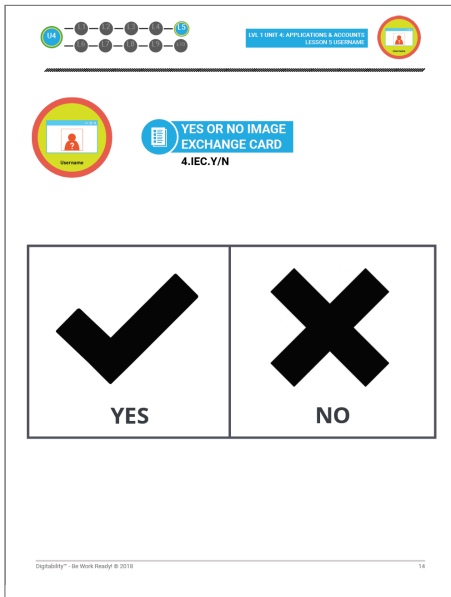
Using the Dollar Tracker, award dollars for participation. Identify students who have not earned, or are earning less, and give them opportunities in this lesson, to participate and earn money. Dollars are given for participation not for "correct" answers.






WARM UP



Distribute **Image Exchange Cards 4.IEC.IMAGE** to students. See  **DIFFERENTIATION** below to identify supplements needed for your students.



DIFFERENTIATION

-  T1 Verbal response with examples of experience
-  T2 Writes down examples or holds up **YES/NO Image Exchange cards** [4.IEC.Y/N] for a rephrased question
-  T3 Holds up or points to **YES/NO Image Exchange cards** [4.IEC.Y/N] for a rephrased question

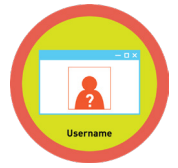
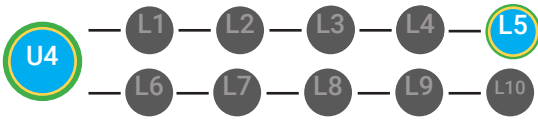


PHOTO OPP

Capture images of your students working on this activity. Be sure to add a description of the image when you submit it to your Milestone form. These images/videos/descriptions will be used to help create Student Work-Ready, Digital Portfolios.

1. Ask, *"For a participation dollar, can you tell me if you should always give out your personal information if a website asks for it?"*
2. Ask, *"For a participation dollar, tell me, do you need a username to use web applications?"*
3. Ask, *"For a participation dollar, has anyone created a username before?"*

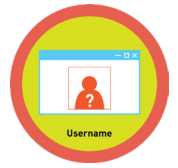
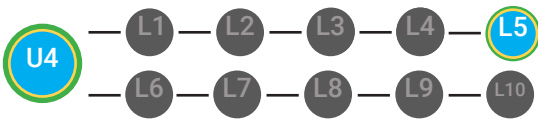
USE POSITIVE NARRATION TO IDENTIFY STUDENTS WHO ARE ACTIVELY PARTICIPATING :

4. Give immediate feedback and record Workplace Behavior earnings



"Marcus writes down the word personal information on the board. Nice job participating and earning a dollar Marcus. Who else would like to share for a participation dollar."

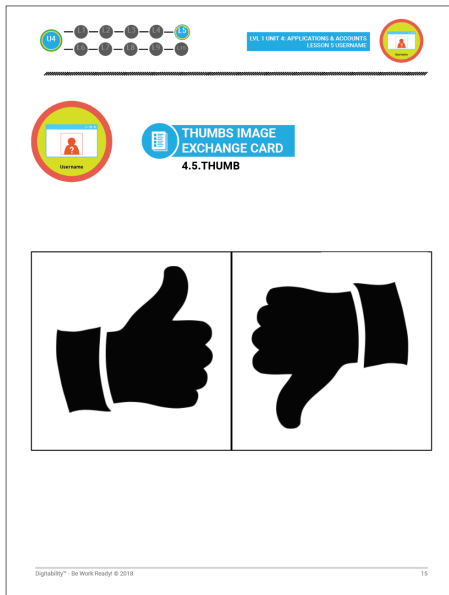
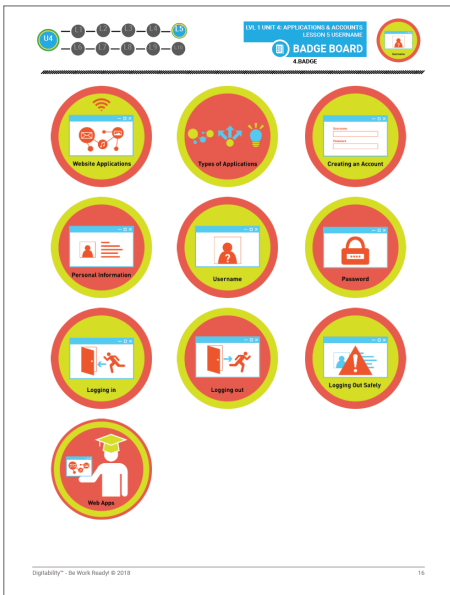
Award at least four participation dollars.



GUIDED FACILITATION



Distribute Badge Board **4.BADGE** and **4.THUMB Image Exchange Card** See **DIFFERENTIATION** below to identify supplements needed for your students.



DIFFERENTIATION

- T1** Correct Verbal Response.
- T2** Writes down badge name or walks up to point to badge.
- T3** Uses **Badge Board** [4.BADGE] for this Unit.

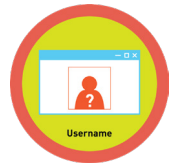
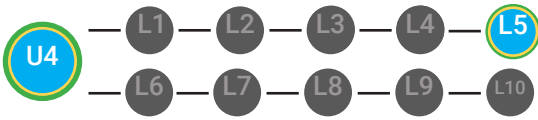


PHOTO OPP

Capture images of your students working on this activity. Be sure to add a description of the image when you submit it to your Milestone form. These images/videos/descriptions will be used to help create Student Work-Ready, Digital Portfolios.



1. Ask, *“For a participation dollar, who can tell me the name of our next badge?”*

Answer: Username



2. Give immediate feedback and record Workplace Behavior earnings



“Marcus answers Username. Nice job participating and earning a dollar Marcus. Who else would like to share for a participation dollar.”



3. Bring attention to screen, *“Let’s watch this lesson. I know that [student’s name] is actively watching because he has his eyes on the screen. When you hear the word ‘Username’ give me a thumbs up and I’ll add participation dollars.”*

4. Ask students to give a thumbs up every time they hear and/or see the word Username in the video. Distribute **Thumbs Image Exchange cards** [4.5.THUMB]

Award at least four participation dollars.



5. Play video.



-- Video Ends (Do not click activity Button) --



6. Give immediate feedback and record Workplace Behavior earnings



“I see students putting there thumbs up and pointing to thumb cards. Nice Job!”



Use Informal Assessment Section to have each student use the language from the video to describe the key concept of the lesson: “A username is the name that you type every time you use a web application.”

Award at least four participation dollars.

Throughout the Informal Assessment section, you will prompt students until they use the language from the video to describe the key concept.

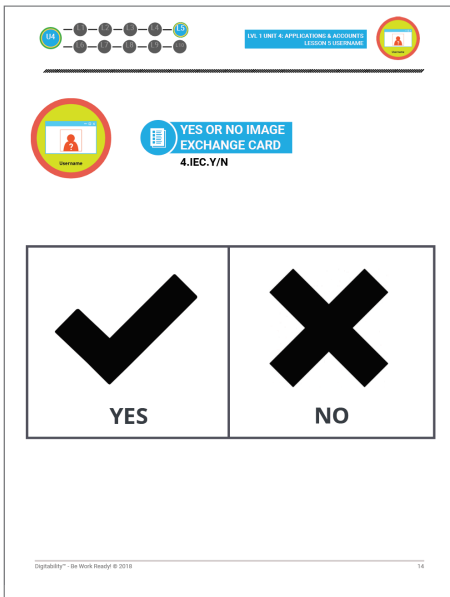
Once this is done, have every student in the class use their language to state the key concept. Then, have the whole class state the key concept together.

You can use phrases like, “What did the video say the/a _____ is?”

INFORMAL ASSESSMENT



Use supplemental material YES/NO Image Exchange cards **4.IEC.Y/N** to students. See **DIFFERENTIATION** below to identify supplements needed for your students.



DIFFERENTIATION

- T1** Verbal response with examples of experience
- T2** Verbal response or holds up **YES/NO Image Exchange cards** [4.IEC.Y/N] to hold up or point to potential vocabulary word or icon
- T3** Holds up or points to **YES/NO Image Exchange cards** [4.IEC.Y/N] to hold up or point to potential vocabulary word or icon

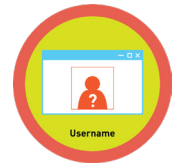
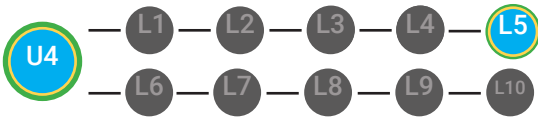


PHOTO OPP

Capture images of your students working on this activity. Be sure to add a description of the image when you submit it to your Milestone form. These images/videos/descriptions will be used to help create Student Work-Ready, Digital Portfolios.



1. Ask, *“For a participation dollar, who can tell me what a username is?”*

Write the term and definition on the board after student responses. Consider having students take notes from each lesson in a notebook or in their Google Docs account, if they have one already.

2. Ask, *“For a participation dollar, tell me will your username tell the web*



app is using the website?”



3. Ask, *“For a participation dollar, do you need to create a username every time you create an account?”*



Structure prompting to get students to come up with a definition using language from the video.

Key Concept: “A username is the name that you type every time you use a web application.”

Optional: Write the term and definition in notebooks after student responses.

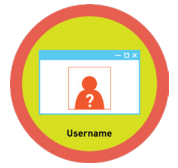
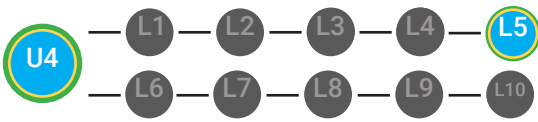


4. Give immediate feedback and record Workplace Behavior earnings




“Marcus answers yes. Nice job participating and earning a dollar Marcus. Who else would like to share for a participation dollar.”

Award at least four participation dollars.



GUIDED ACTIVITY



Use supplemental material Lesson Badge Cut Out **4.5.6** Students that unlocked the badge will place the print out on the classroom's **word wall**. See  **DIFFERENTIATION** below to identify supplements needed for your students.

WORD WALL PRINTOUT
4.5.6

the name that you type every time you use a web application

DIFFERENTIATION
Choose to cut out the badge and definition or only the badge for your classroom word wall

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DIFFERENTIATION

- T1** Student will use verbal prompting to unlock the badge with the class.
- T2** Student will use verbal prompting and hand signals to unlock the badge with the class
- T3** Student will use hand signals, pointing, prompting levels or adult/Tier 1 partner support to unlock the badge with the class.

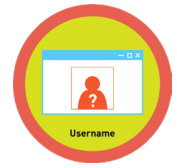
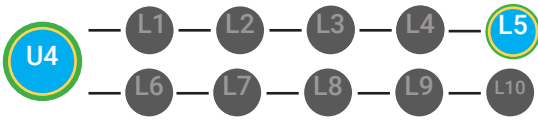


PHOTO OPP

Capture images of your students working on this activity. Be sure to add a description of the image when you submit it to your Milestone form. These images/videos/descriptions will be used to help create Student Work-Ready, Digital Portfolios.



1. Ask the class, “Who would like to unlock the Username Badge for \$1?”

2. Give immediate feedback and record Workplace Behavior earnings on the Dollar Earnings Tracker. [4.5.DollarTracker]

Click Activity Button to Play Activity Video

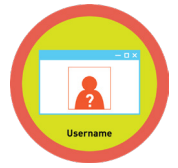
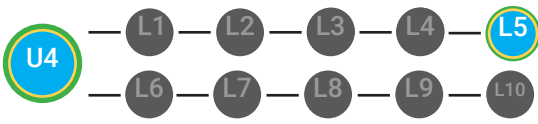
3. Student discusses with class to choose the correct answer.
- a. If student chooses correct answer, have student or whole class dance.
 - b. If student chooses incorrect answer, repeat Step 3 until student unlocks the badge.



“Marcus unlocks the Username badge. Nice job participating and earning a dollar Marcus.”



Increase the dollar amount for shy students or to increase motivation.



EXIT TICKET



Use supplemental material Username Exit Ticket **4.5.7** to students. See **DIFFERENTIATION** below to identify supplements needed for your students.

T2 USERNAME EXIT TICKET VOCAB BLOCK 4.5.7.2

Name: _____

Date: _____

Directions: Draw the icon for each browser.

Define	Sentence
username	
Examples	Draw

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T1 USERNAME EXIT TICKET READING MAZE 4.5.7.1

Name: _____

Date: _____

Directions: Circle the correct word to complete the sentence.

(1. **Web apps/Search engines**), or website applications, is a website that that helps me complete a task on the internet. There are types of web apps that will let me connect with people, (2. **create/share**) media files like videos, and (3. **connect/create**) media like a blog. Usually, I need to (4. **create an account/personal information**) to let use the web service the web app is offering. When creating an account, I need to be careful when giving my (5. **search/personal information**), like my birthday and email address, to a website.

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DIFFERENTIATION

- T1** Student's complete **Reading Maze worksheet** [4.5.7.1] or **Vocab Blocks worksheet** [4.5.7.2]
- T2** Option to complete **Vocab Blocks worksheet** [4.5.7.2] or **Trace 'n' Learn card** [4.5.7.3]
- T3** Student's complete **Trace 'n' Learn card** [4.5.7.3]

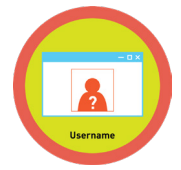
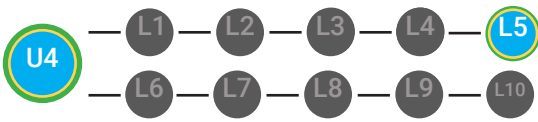


PHOTO OPP

Capture images of your students working on this activity. Be sure to add a description of the image when you submit it to your Milestone form. These images/videos/descriptions will be used to help create Student Work-Ready, Digital Portfolios.

1. Students will complete the Username Exit Slip.

2. "For a participation dollar, who can share the definition you wrote?"

3. Give immediate feedback and record Workplace Behavior earnings on the Dollar Earnings Tracker. [4.5.DollarTracker]

"[Repeat student answer] Nice job sharing and earning a dollar Marcus."

4. "For a participation dollar, who will share a sentence you wrote?"

5. Give immediate feedback and record Workplace Behavior earnings on the Dollar Earnings Tracker. [4.5.DollarTracker]

"[Repeat student answer] Nice job sharing and earning a dollar Marcus."

6. "For a participation dollar, who will share one of their examples?"

7. Give immediate feedback and record Workplace Behavior earnings on the Dollar Earnings Tracker. [4.5.DollarTracker]

"[Repeat student answer] Nice job sharing and earning a dollar Marcus."

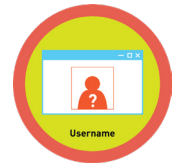
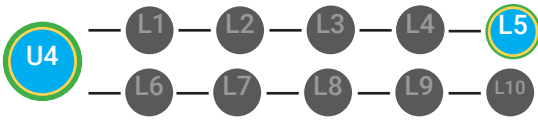
8. "For a participation dollar, who would like to come up and present their drawing?" Call on student.

9. Give immediate feedback and record Workplace Behavior earnings on the Dollar Earnings Tracker. [4.5.DollarTracker]

"Great! [student] is going to present! Nice job earning a participation dollar."

After student discusses what they drew and why they drew it, ask students in class to give feedback.

Award at least four participation dollars.



10. “For a participation dollar, who would like to give feedback to [student] on their drawing?” Call on student.

“You can give feedback by telling [student] what you liked about their drawing and explanation. Then, you can ask [student] a question.”

11. Be sure that students do both.

- a. Describe what they like (prompt to student to say more than, “I liked your drawing.” Ask, “What did you like about it?”
- b. Ask a question about drawing or explanation.



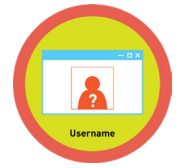
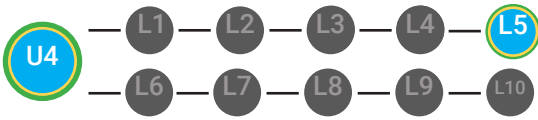
12. Give immediate feedback and record Workplace Behavior earnings on the Dollar Earnings Tracker. [4.5.DollarTracker]



“Nice job giving feedback and earning a dollar Marcus.”

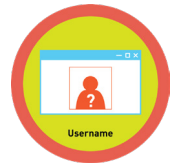
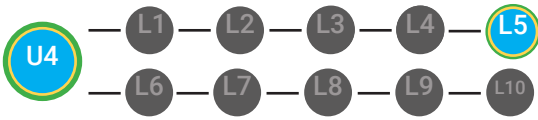
13. After student does both, ask the student presenting, “[Student, what did you hear [student who gave feedback] say?”

Award at least four participation dollars.



NEXT STEPS

1. Read off Dollar Earnings Tracker and announce how many dollars each student earned during the lesson.
2. Students will fill in their dollar earnings from the lesson using their [My Digitability Earnings sheet **[4.5.8]** Have students staple this sheet into their notebooks so they can use it for the entire unit.
3. Ask students, **“For a participation dollar, what will you do with your earnings?”**
4. If time permits, students can log into their student accounts for independent practice. Remember to set a boundary for students when completing lessons independently. For example, say **“You can unlock badges up until [name of badge you want students to stop at] , then stop what you are doing and put your thumbs up.”**



WRAP-UP



DIFFERENTIATION

- T1** Login independently using **password cards**.
- T2** Login independently using **password card** with the help from a Tier 1 partner for any required troubleshooting.
- T3** Teacher or Tier 1 assistance to help student login using their **password card**.

1. **Have class say the key concepts together.**

Key Concept: “A username is the name that you type every time you use a web application.”

2. **“Now we know what the Internet is and can use it in a sentence. Whenever you use the word Internet correctly, and at appropriate times (on-topic), you will earn a dollar.”**



Supplemental Materials

Unit 4

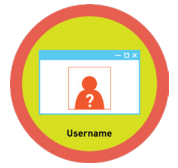
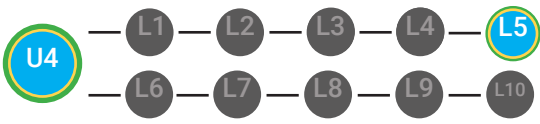


PHOTO OPP GUIDE

Directions: Use this form to brainstorm your Milestone submission. You can submit your Milestone assets using your **Teacher Resources Portal** at digitability.com/teacherresources. We included some suggestions but feel free to submit what you think is most important to capture your implementation!

Suggested Capture:

Videos/photos of students presenting the planning session summary

Videos/photos of differentiation for students with expressive/receptive language needs

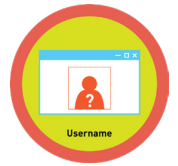
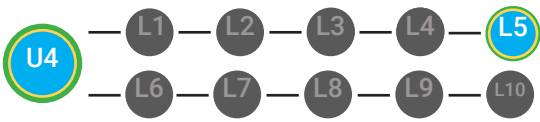
Videos/photos of students completing supplements and those completed supplements

Narrative:

Describe what is happening in your photos/videos. (at least five sentences)

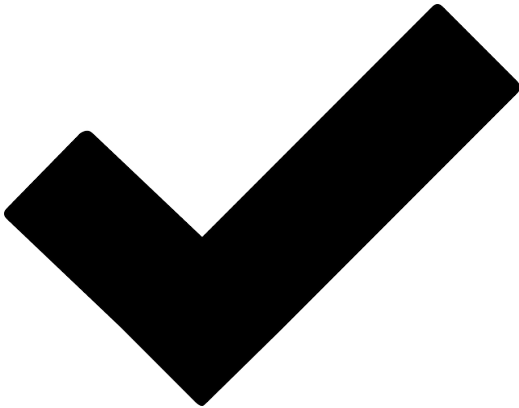
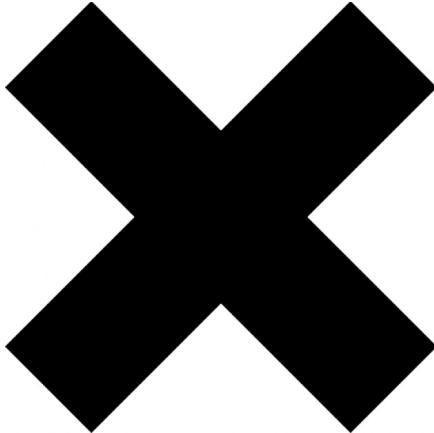
Describe the cognitive or behavioral impact on the classroom as a whole and/or on a specific student (what are the needs being addressed for him/her?).

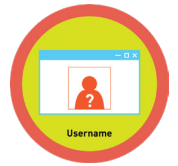
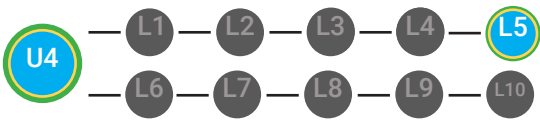
Tell us what you or your students like about this part of the Work Simulation.




 **YES OR NO IMAGE
EXCHANGE CARD**

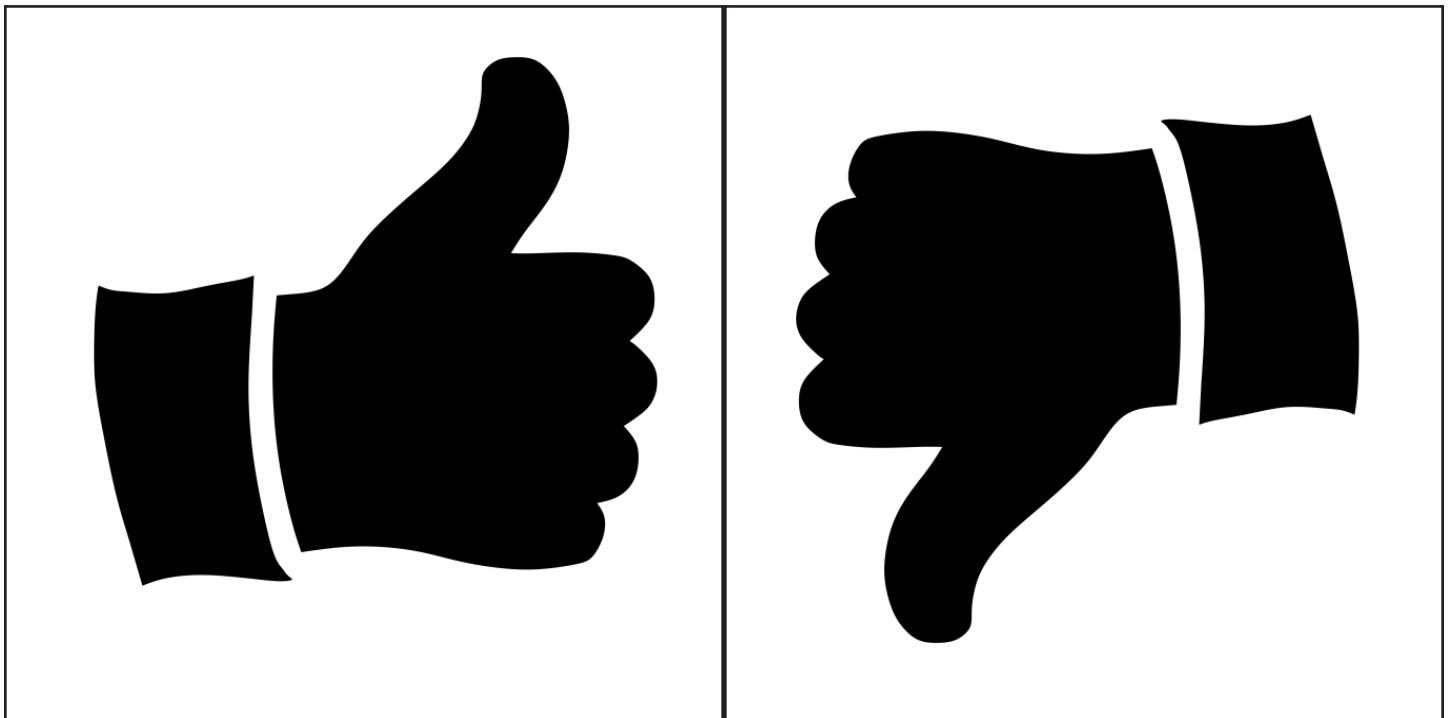
4.IEC.Y/N

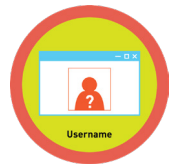
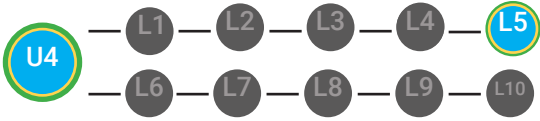
 <p>YES</p>	 <p>NO</p>
--	--



 **THUMBS IMAGE
EXCHANGE CARD**

4.5.THUMB





Website Applications

Types of Applications

Creating an Account

Personal Information

Username

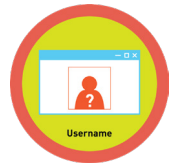
Password

Logging in

Logging out

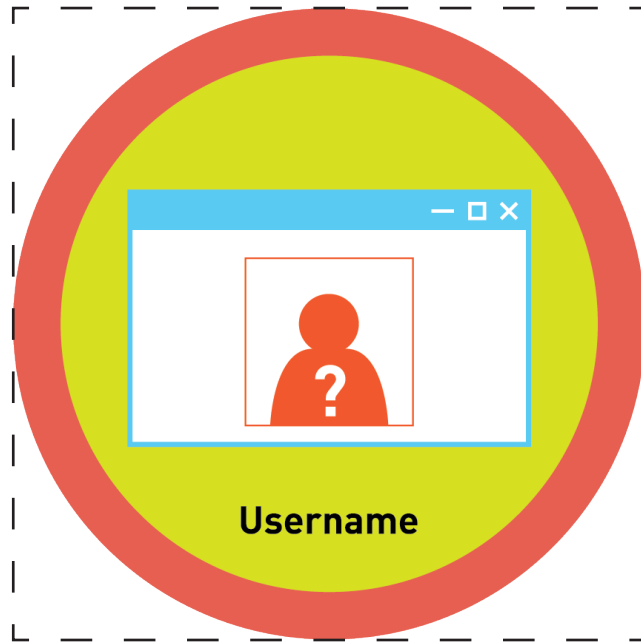
Logging Out Safely

Web Apps



WORD WALL PRINTOUT

4.5.6

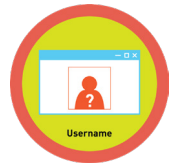
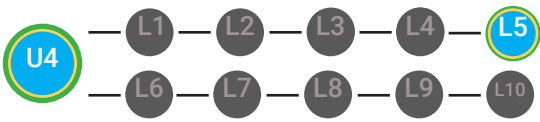


the name that you type every time you use a web application



DIFFERENTIATION

Choose to cut out the badge and definition or only the badge for your classroom word wall



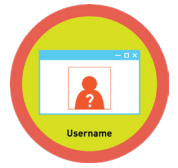
T1 USERNAME EXIT TICKET
READING MAZE
4.5.7.1

Name: _____

Date: _____

Directions: Circle the correct word to complete the sentence.

(1. Web apps/Search engines), or website applications, is a website that that helps me complete a task on the internet. There are types of web apps that will let me connect with people, **(2. create/share)** media files like videos, and **(3. connect/create)** media like a blog. Usually, I need to **(4. create an account/personal information)** to let use the web service the web app is offering. When creating an account, I need to be careful when giving my **(5. search/personal information)**, like my birthday and email address, to a website.



T2 USERNAME EXIT TICKET
 VOCAB BLOCK
 4.5.7.2

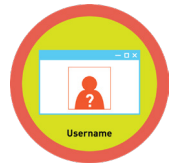
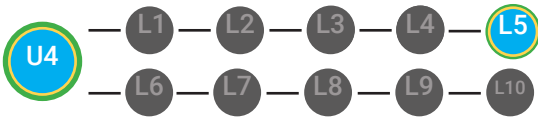
Name: _____

Date: _____

Directions: Draw the icon for each browser.

Define	Sentence
Examples	Draw

username



T3 USERNAME EXIT TICKET
TRACE 'N' LEARN CARDS

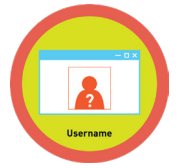
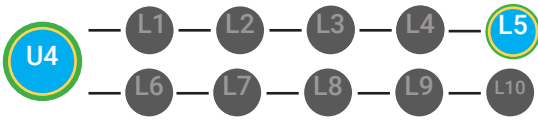
4.5.7.3

Name: _____

Date: _____

username

the name that you
type every time you
use a web application



MY DIGITABILITY EARNINGS TRACKER

Unit 4 Applications & Accounts | 4.5.8

DIRECTIONS: Keep this page safe! After each lesson, mark down the date and the dollars you earned.

Name: _____

	DATE:	DOLLARS EARNED:
LESSON 1: WEBSITE APPLICATIONS		
LESSON 2: TYPES OF APPLICATIONS		
LESSON 3: CREATING AN ACCOUNT		
LESSON 4: PERSONAL INFORMATION		
LESSON 5: USERNAME		
LESSON 6: PASSWORD		
LESSON 7: LOGGING OUT		
LESSON 8: LOGGING IN		
LESSON 9: LOGGING OUT SAFELY		
LESSON 10: MASTER BADGE		

TOTAL DOLLARS EARNED: