





UNIT 18: CREATING YOUR GOOGLE ACCOUNT LESSON 4: WHAT IS AN EVENTS REMINDER?

LESSON OVERVIEW

You can also schedule event reminders. You can set a reminder minutes, hours, days or weeks before you event. An event reminder can be sent by email or pop up on your computer or phone.

Time: ~30 minutes

OBJECTIVE

Students will be able to identify the main components of the Gmail Calendar.

PRINT PREPARATION

- 1. Print this lesson's Dollar Tracker
- 2. Review sequence of activities in lesson.
- 3. Learn which supplements you will use.
- 4. Print/Copy/Laminate materials that fit your student's needs.
- 5. Refer to your Level 2 Guide to read about effective practices

ONLINE REVIEW

- 1. Sign into Digitability
- 2. Click LESSONS tab
- 3. Select Level 2 Digital Citizen
- 4. Select Unit 18
- 5. Select Lesson 4 What is an Event Reminder?

WORKPLACE BEHAVIOR FOCUS FOR THIS UNIT



Using the Dollar Tracker, select two additional behaviors that you will target throughout the course of this unit. Always include participation/contribution in addition to the two new behaviors.







LESSON PLAN

WARM UP



ACCESSING PRIOR KNOWLEDGE



"For a participation dollar, who can recall what an event is?"

Answer. An appointment you can keep in Google Calendar.



Use positive narration to reinforce students following directions.
"I see Marcus is following directions and already has two contacts listed. I see Vincent has one contact and included their name, email and phone. Nice work following directions and staying on task."

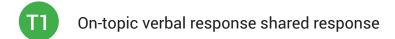
Take answers from at least 4 students. Award at least four participation dollars.



2. Distribute **18.IEC.Y/N** to students. See DIFFERENTIATION for this activity to identify supplements needed for your students.



DIFFERENTIATION



- Uses **Yes or No Image Exchange Card** [18.IEC.Y/N] for rephrased question.
- Points to **Yes or No Image Exchange Card** [18.IEC.Y/N] for rephrased question.

Pro tip Build confidence in your students: Identify students who have not earned money and focus on engaging them. Use differentiation tools if reluctant to participate. Ie. Have them point or write down their answers. EVERY student should be earning money.







3. Give immediate feedback to each student (see below). Record Workplace Behavior earnings and/or spending on the **Dollar Earnings Tracker.** [18.DollarTracker]

[NAME] + [BEHAVIOR] + [CONSEQUENCE] + [REPLACEMENT BEHAVIOR/REINFORCEMENT]

+S PARTICIPATION

Yes, Marcus. [Student gives answer; Teacher repeats answer] "A contact is someone you may reach out to. Nice job participating and earning a dollar. Anyone else want to share one of their answers for a participation dollar?"

-\$ OFF TASK

[Student is called on, but responds with a problematic behavior, such as perseveration/obsession of a different topic that does not relate content]. Marcus, that is off-topic. Off-topic comments cost a \$1. "We're talking about what we think a contact is. Raise your hand to share what you think a contact for a participation dollar."

Pro tip: When students exhibit problematic behavior, such as perseveration that keeps them off-task, but correct the behavior after a prompt or verbal cue, IMMEDIATELY provide positive reinforcement, ie. "Nice work following directions, [student]. You earned a following directions dollar."

GUIDED WATCHING



Call out earnings to the class, "[Student] has earned x dollars... for participating. [Student] has earned x dollars for participating and sharing. [Student] has earned x dollars..."



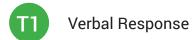
1. "For a participation dollar, who can tell me the name of our next badge?"



2. Distribute **18.BADGE** to students. See DIFFERENTIATION for this activity to identify supplements needed for your students.



DIFFERENTIATION





T3 Uses Badge Board [18.BADGE] for this Unit.







- 3. Bring attention to screen, "Let's watch this lesson. I know that [student's name] is actively watching because he has his eyes on the screen and he is actively listening by giving a thumbs up when he hears the words reminder"
- 4. Ask students to give a thumbs up every time they hear and/or see the Reminder in the video
- 0
- 5. Play video.



6. Distribute **18.IEC.THUMB** to students. See DIFFERENTIATION for this activity to identify supplements needed for your students.



DIFFERENTIATION

- Puts thumbs up
- Uses Thumbs Image Exchange Card [18.IEC.THUMB]
- Holds up or points to **Thumbs Image Exchange Card** [18.IEC.THUMB]



7. Give immediate feedback to each student (see below). Record Workplace Behavior earnings and/or spending on the **Dollar Earnings Tracker.** [18.DollarTracker]

[NAME] + [BEHAVIOR] + [CONSEQUENCE] + [REPLACEMENT BEHAVIOR/REINFORCEMENT]

+\$ PARTICIPATION

Yes, Marcus. [Student gives answer; Teacher repeats answer] "A contact is someone you may reach out to. Nice job participating and earning a dollar. Anyone else want to share one of their answers for a participation dollar?"

-S OFF TASK

[Student is called on, but responds with a problematic behavior, such as perseveration/obsession of a different topic that does not relate content]. Marcus, that is off-topic. Off-topic comments cost a \$1. "We're talking about what we think a contact is. Raise your hand to share what you think a contact for a participation dollar."

Pro tip Remember Rule
#3: Avoid a power struggle to
stay focused on instruction.
We are helping students learn
to self-regulate. Therefore it
is important to give students
time to opt, or identify their
replacement behavior. If
a student is not following
directions, you have give them
one minute (60 seconds) before
taking additional dollars.





INFORMAL ASSESSMENT



"For a participation dollar, who can tell me what a reminder is?"

Answer. A reminder in Google Calendar reminds you to attend to a task or event.

2. "For a participation dollar, who can tell me when you can set a reminder?"

Answer. You can set a reminder minutes, hours, days, or weeks before an event.

3. "For a participation dollar, who can tell me how you receive a reminder?"

Answer. An event reminder can be sent by email or pop up on your computer or phone.

to reinforce the student's expressive communication.

"I love how you used a complete sentence for your answer. Nice

Pro tip: Use content domain to develop expressive

communication. If a student

gives a one-word answer or a fragment. Require a complete

sentence before awarding the

\$1. Then, use positive narration

"Yes, Nice job participating, [student]! You earned a participation dollar."

job earning a dollar!"



4. Distribute **18.IEC.Y/N** to students. See DIFFERENTIATION for this activity to identify supplements needed for your students.



DIFFERENTIATION

- On-topic verbal response shared response
- Uses **Yes or No Image Exchange Card** [18.IEC.Y/N] for rephrased question.
- Points to **Yes or No Image Exchange Card** [18.IEC.Y/N] for rephrased question.







5. Give immediate feedback to each student (see below). Record Workplace Behavior earnings and/or spending on the **Dollar Earnings Tracker.** [18.DollarTracker]

[NAME] + [BEHAVIOR] + [CONSEQUENCE] + [REPLACEMENT BEHAVIOR/REINFORCEMENT]

+\$ PARTICIPATION

Yes, Marcus. [Student gives answer; Teacher repeats answer] "A contact is someone you may reach out to. Nice job participating and earning a dollar. Anyone else want to share one of their answers for a participation dollar?"

-\$ OFF-TOPIC

[Student is called on, but responds with a problematic behavior, such as perseveration/obsession of a different topic that does not relate content]. "Marcus, that is off-topic. Off-topic comments cost a \$1. We're talking about what we think a contact is. Raise your hand to share what you think a contact for a participation dollar."



Call out earnings to the class, "[Student] has earned x dollars... for participating. [Student] has earned x dollars for participating and sharing. [Student] has earned x dollars..."

PLAY ACTIVITY VIDEO



1. Ask the class, "Who would like to unlock the What is an Event Reminder Badge for \$1?"

Click Activity Button to Play Activity Video

- Student discusses with class to choose the correct answer.
 a. If student chooses correct answer, have student or whole class dance.
- b. If student chooses incorrect answer, repeat Step 2 until student unlocks the badge.



3. Distribute lesson badge cut out **18.4.5**. Students that unlocked the badge will place the **What is an Event Reminder?** print out on the classroom's **word wall**. See DIFFERENTIATION for this activity to identify supplements needed for your students.

Pro tip: Increase the dollar amount for shy students or to increase motivation.



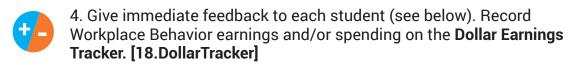




DIFFERENTIATION

Student will use verbal prompting to unlock the badge with the class.

- Student will use verbal prompting and hand signals to unlock the badge with the class.
- Student will use hand signals, pointing, prompting levels or adult/Tier 1 partner support to unlock the badge with the class.



[NAME] + [BEHAVIOR] + [CONSEQUENCE] + [REPLACEMENT BEHAVIOR/REINFORCEMENT]



PARTICIPATION

"Marcus + you answered correctly! You earned a dollar! Nice job!"



"Marcus + you interrupted. Interruptions cost \$1. Next time, raise your hand and wait to be called on to earn a \$1."

ASSESSMENT/EXIT TICKET



1. Distribute **18.4.6** What is an Event Reminder? Exit Ticket to students. See DIFFERENTIATION for this activity to identify supplements needed for your students.







DIFFERENTIATION

Using Tier 1 What is an Event Reminder? Exit Ticket [18.4.6.1], Students Label the following as an EVENT or a REMINDER.

- Using Tier 2 What is an Event Reminder? Exit Ticket [18.4.6.2], students complete Vocab block about using email, or Trace 'n' Learn card [18.4.6.3].
- Using Tier 3 What is an Event Reminder? Exit Ticket [18.4.6.3], students complete Trace and Learn.



2. Give immediate feedback to each student (see below). Record Workplace Behavior earnings and/or spending on the **Dollar Earnings Tracker.** [18.DollarTracker]

[NAME] + [BEHAVIOR] + [CONSEQUENCE] + [REPLACEMENT BEHAVIOR/REINFORCEMENT]

+\$

PARTICIPATION

"Nice job, participating, Marcus. You earned a participation dollar. Let's hear more about your work."



OFF TASK

"Marcus, you're off-task. Being off-task cost a dollar. Look at the screen and listen carefully to earn dollars for following direction/participating. Marcus, you're off-task. For every minute that you are not participating, it will cost a \$1. Look at the screen and listen carefully to earn dollars for following direction/participating."





IMMEDIATE FEEDBACK/NEXT STEPS

- 1. Read off Dollar Earnings Tracker and announce how many dollars each student earned during the lesson.
- 2. Students will fill in their dollar earnings from the lesson using their My Digitability Earnings sheet. Have students staple this sheet into their notebooks so they can use it for the entire unit.
- 3. If time permits, you can either have students log into their student accounts for independent practice or continue on to the next lesson plan.
- 4. Ask students what they will do with their money. Spend it or save it?



DIFFERENTIATION

- Login independently using password cards.
- Login independently using **password card** with the help from a Tier 1 partner for any required troubleshooting.
- Teacher or Tier 1 assistance to help student login using their password card.



Name

Behaviors





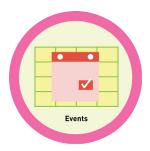


Successful +\$ Participation/

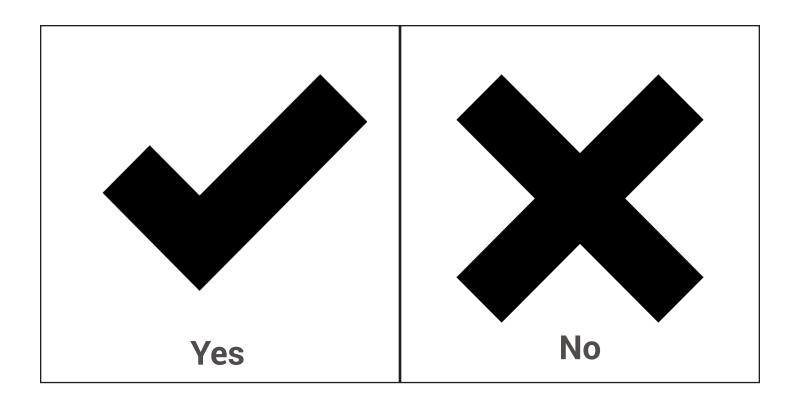
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Sharing/Helping/ Collaborating	Ш					L
Greeting a Guest	l					
Following Directions/ Staying on Task	Ш					
Encouraging/ Complementing	II					
Problematic -\$						
Off Task						
Off-Topic/ Inappropriate Comment						
Disrespect/Teasing	Ш					
Complaining/Whining						
Arguing						
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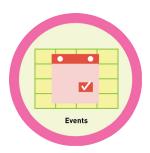




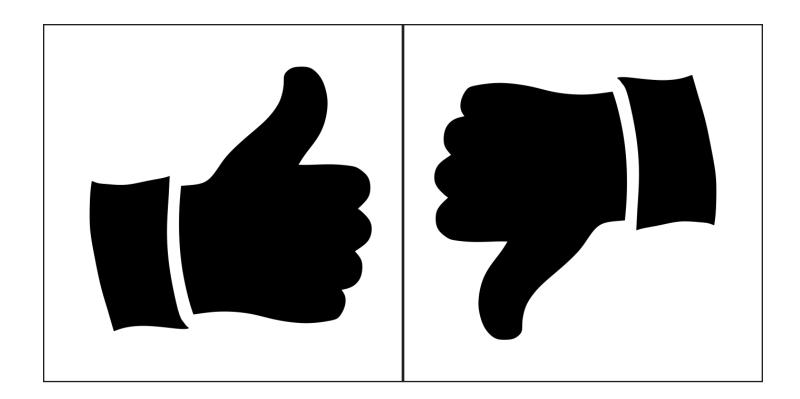


















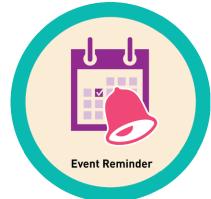




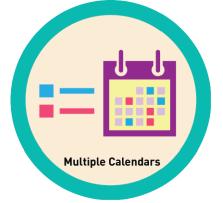




















WORD WALL PRINTOUT

18.4.5



You can also schedule event reminders. You can set a reminder minutes, hours, days or weeks before you event.



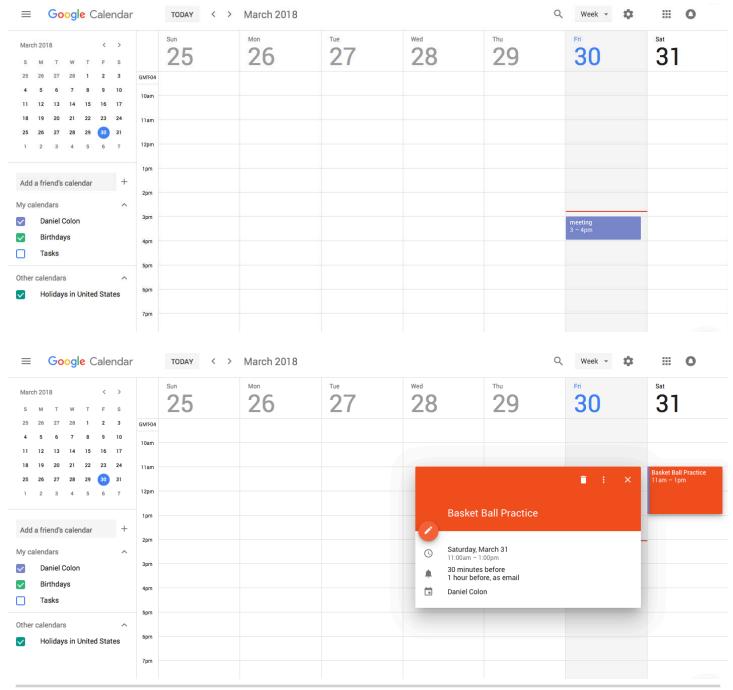






18.4.6.1

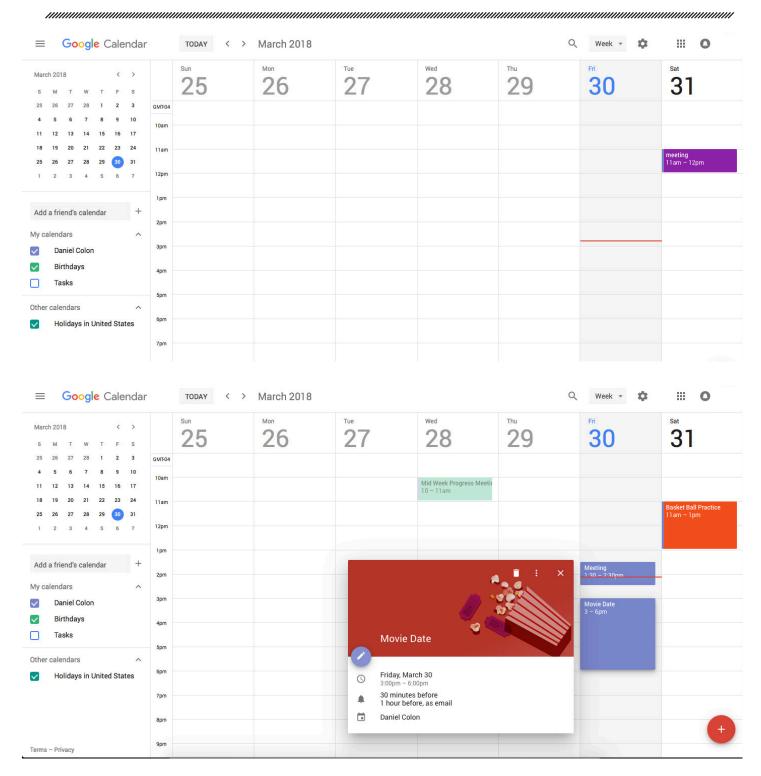
Directions: Label the following as an EVENT or a REMINDER.

















T2 WHAT IS AN EVENT REMINDER? EXIT TICKET VOCAB BLOCKS 18.4.6.2

Name:		
Date:		
Define		Sentence
Examples	What is an Even Reminder?	Draw







T3 WHAT IS AN EVENT REMINDER? EXIT TICKET TRACE 'N' LEARN CARDS

What is an Event Reminder?

You can also schedule event reminders. You can set a reminder minutes, hours, days or weeks before you event.



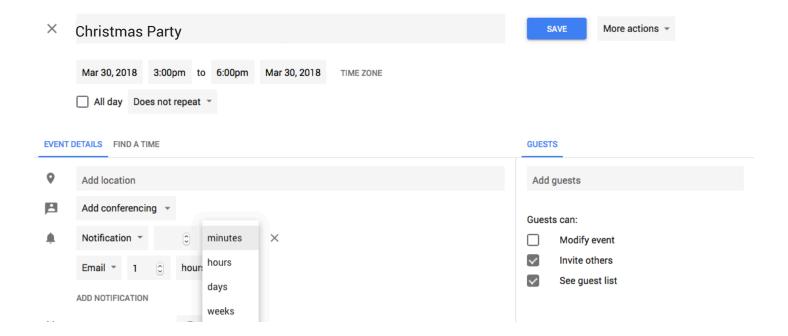






18.4.WC.1

Directions: In Unit 18, Lesson 3, you created an event for the company Christmas Party. Create a reminder to help you remember to get ready for the big event!





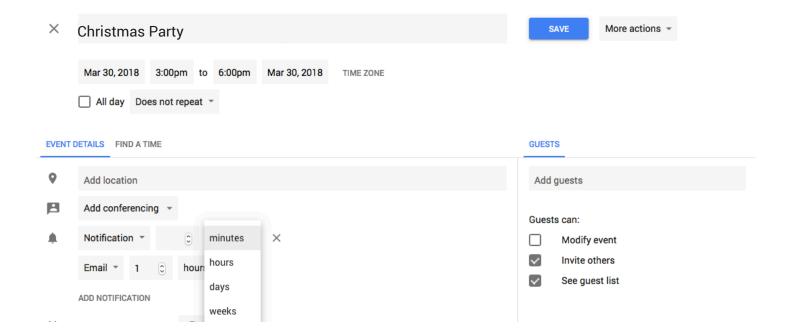






18.4.WC.2

Directions: In Unit 18, Lesson 3, you created an event for the company Christmas Party. Circle where you would create a reminder to help you remember to get ready for the big event!





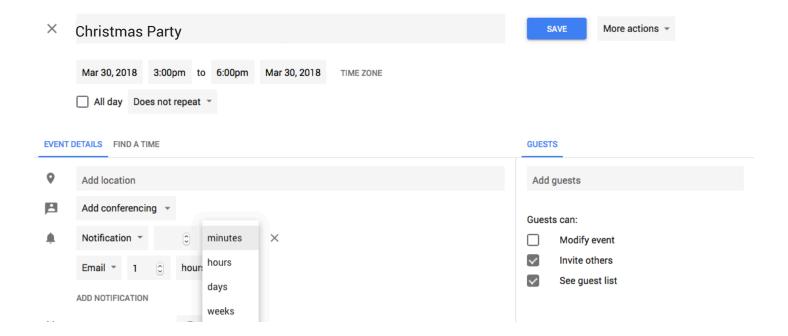






18.4.WC.3

Directions: In Unit 18, Lesson 3, you created an event for the company Christmas Party. Point to where you would create a reminder to help you remember to get ready for the big event!











Directions: Write in or circle the best answer to complete the sentence.

You can use your Google Account to	create a Google
	(Calendar, Yearbook)
You can also schedule event	You can set a
(reminde	rs, warnings)
reminder in minutes, hours, days or v	veeks before your
	(event, mail)
An event reminder can be sent by	or it can pop up on
your computer or phone. (e	mail, letter)