

End of Week Reflection

Extension Activity















Digitability is the only scalable, STEM-focused model that continues to be recognized as an innovative solution to the unemployment crisis facing a large and growing – population of those with disabilities. Whereas less than 30% of people with disabilities are employed, 70% of Digitability graduates obtain full-time employment.



Something for EVERY Student: The needs of individuals who participate in Digitability run the gamut. All of your resources are extensively differentiated to support a wide range of cognitive, communication and behavioral needs.



Reduce Time Planning & Progress Monitoring: Digitability manages your existing special education priorities into a streamlined process. We have all the tools to enhance existing programming or serve as a foundation for innovative programming at any school or in any classroom.

Program Resources Include:

- √ 700+ Digital Literacy Lesson Plans
- ✓ 200+ Social, Communication & Behavior Resources
- √ 600+ Workplace Readiness Activities
- √ 100+ Functional Academic Resources
- √ 900+ Interactive Online Activities

- ✓ IEP Goal Bank and Progress Reports
- ✓ Data Dashboard to Track IEP Transition Data
- ✓ Year-long, teacher coaching on **Evidence-based Practices**

Earn Amazon Gift Cards! Our teacher coaching and professional development services reward each teacher with Amazon Gift cards throughout their process of achieving mastery of evidence-based practices and improving transition outcomes for students.





Students Obtain Full-Time Employment: Each student graduates with a work-ready, skills-based portfolio and the social/emotional ability to persevere, self-regulate and self-advocate in learning environments that simulate "real-world" workplace settings. Digitability's program for today's modern workplaces has been featured on MSNBC, CNET, NPR, TechCrunch, Ted Talks, and showcased at Silicon Valley's Social Innovation Summit.

For more information visit digitability.com or contact: info@digitability.com











Curriculum Categories



- · Sharing & Connecting Online
- Using Online Accounts
- Workplace Technology



- Self-advocacy
- Time-on-task Attendance



- Flexible Thinking/Problem
- Solving
- Active Listening Interpreting Directions



- Expressive/Receptive Language
- Workplace Communication
- . Giving, Receiving, & Interpreting Feedback

- Self-regulation



- Reading
- Writing
- Financial Literacy (Earning, Spending, & Saving)



- Interviewing
- Real-World Employment **Projects**
- Work-Ready Resume & Portfolio

Identify Interest

Employment Experience

Getting Hired to Work

Performance Reviews

Portfolio + Interview

Work-Ready!



Start Here

Students begin by choosing an employment project in Digitability's Work Simulation Library and apply for the job they are interested in.



Apply for a Job

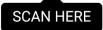
Project Samples





- Resume via Digitability **Workplace Partner Projects**
- **Digital Project to Showcase** to Employers
- **Interview Talking Points from Digitability Work Experience**
- Self-Advocacy Plan





Product Features

Lesson Plan Resources



Video Lesson Library



Lesson Plans



Differentiated Assessments and Activities



Google Drive Templates (Docs, Sheets, Slides and more!)

IEP Process, Data, and Reporting



Student Progress Monitoring



IEP Goal Bank



Weekly Emailed Student Updates



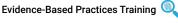
Data Dashboard

Teacher Support



1:1 Year-Long Coaching













The First Virtual Banking System for Special Education Students

Bankability allows students to experience a modern banking app while learning financial literacy and workplace behavior.

Earn Virtual Money

Earnings	
Gross Pay	\$105.00
Deductions	
- Behaviors	-\$12.00
- Federal Income tax (15%)	-\$15.75
- State Income Tax (5%)	-\$5.25
Net Pay	\$72.00

Students earn a classroom currency for behavior and receive direct deposits into their checking account each payday.

Pay Bills & Purchase Rewards

Date	Description	Category	Amount
11/1/23	Digitability Pay	Income	\$72
11/4/23	Rent	Bill	-\$10
11/6/23	Extra Snack	Reward	-\$2
11/6/23	WiFi	Bill	-\$5
11/6/23	Youtube Time	Reward	-\$5

Customize classroom bills and rewards, run payroll, and approve purchase requests from their Bankability dashboard.

Budgeting Tools

Set a Budget	
Income	\$180 of \$200
Purchase	\$15 of \$50
Bills	\$50 of \$100
Fees	\$15 of \$30

Budgeting tools allow students to practice financial decision-making, budgeting, and record-keeping in a controlled environment.

Track Progress



Logged behavior dollars help teachers track behavior overtime. Reports can be generated and shared at the click of a button.

Customize

Rewards for Purchase		
reward type	amount	
YouTube Time	10	î
Movie Day	10	ô
Preferred Activity	5	î
Classroom Bills		
bill type	amount	
Rent	20	î
Electric Bill	10	î

Teachers can customize classroom bills and rewards, run payroll, and approve purchase requests all from their Bankability dashboard.

Behavior Support



Designed by experts, Bankability develops self-regulation strategies and replacement behaviors with comprehensive lesson plans included.

Visit www.digitability.com/bankability to learn more about bringing Bankability to your organization today.





End of Week Reflection

Materials:

- Bankability End of Week Reflection
- Bankability Dollars
- Bankability Dollar Tracker
- Yes/No Answer Board

Directions:

Use the provided End of Week Reflection to incorporate into your weekly routines. Students will use this form to reflect on their weekly earnings, goals, and progress toward their monthly budget.

Differentiation:

- **Tier 1**: Students can write a sentences or bulleted sequence to explain their financial habits and future goals. (ex. What goals do you have for next week?)
- **Tier 2**: Students can verbally describe or explain a Bankability routine or procedure.
- **Tier 3**: Students can use yes/no Image Board or a thumbs up/down to explain their financial habits. (Ex. Didi you earn money that day?)



Name

Date





T1) End of Week Reflection

Directions: Use your Student Dollar Tracker to answer questions about this week's financial habits.

ate:						
arnings:						
		·				·
			Weekl	y Total:		
Behaviors I	earned money fo	or this week:			money dedu	cted for this wee
	earned money fo			iors I had	money dedu	
•				iors I had		
•				iors I had		
•				iors I had		
•				iors I had		
•				iors I had		

BUDGET PROGRESS	Weekly Progress	Monthly Goals
Income		
Purchases		
Bills		
Fees		

Based on this week's earnings, I	on track to meet my monthly budget.
	(am / am not)

Next Step - (Things I can do better next week)

•	 	 	 	

•

•

My goal for next week is to earn \$_____ dollars.



Name



I need more help with

T2) End of Week Reflection

Directions: Use your Student Dollar Tracker to answer questions about this week's financial habits.

Earning							
	js:						
Beha	aviors I e	earned money for	this week:	Wee	kly Total:		
0	Exit Tio	ckets yee Salary		Beha	viors I had	money deducted	for this week:
	Collabo Encoul Helping Greetin	sk/ Following Directorating raging g ng Others m Solving	tions		Interrupting Off-Task/ N Arguing Disrespect	lot Following Direct /Teasing ng/ Whining Comment	ions

BUDGET PROGRESS	Weekly Progress	Monthly Goals
Income		
Purchases		
Bills		
Fees		

Based on this week's earnings, I (am / am not) on track to meet my monthly budget.

Next Step - (Things I can do better next week) Give/ Receive Feedback Spend more time on-task Participate in class more Complete assigned tasks

My goal for next week is to earn \$_____ dollars.



Name

Date	



T2) End of Week Reflection

Directions: Use your Student Dollar Tracker to answer questions about this week's financial habits.

Date:	Monday	Tuesday	Wednesday	Thursday	Friday
Did you earn?	Yes No	Yes No	Yes No	Yes No	Yes No

Behaviors I earned money for this week:

- Exit Tickets
- Employee Salary
- Participation
- On-Task/ Following Directions
- Collaborating
- Encouraging
- Helping
- Greeting Others
- Problem Solving
- Sharing
- Bonus

Behaviors I had money deducted for this week:

- Watching unassigned videos
- Interrupting
- Off-Task/ Not Following Directions
- Arguing
- Disrespect/Teasing
- Complaining/ Whining
- Off-Topic Comment
- Aggression
- UMAPA

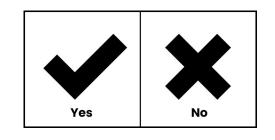
BUDGET PROGRESS	Did you earn or spend for this?				
Income	Yes No				
Purchases	Yes No				
Bills	Yes No				
Fees	Yes No				

Based on this week's earnings, I (am / am not) on track to meet my monthly budget.

Next Step - (Things I can do better next week) Give/ Receive Feedback Spend more time on-task Participate in class more

☐ Complete assigned tasks

Will you earn more next week?





Supplemental Materials

Digitability













SE1.TRACKER

DOLLAR TRACKER

1st-14th 15th-30th/31st

Google Template

Payroll □ Period □

10,1							
10,10,104							
EXILTICKE Pote: Otologicke							
401100 DONALES							
4.							
12/2/11							
Student Name							
Studer							





BANKABILITY & THE SOCIAL ECONOMY LEVEL 1: WORKPLACE CULTURE

SE1.GOALS MY INCOME GOALS: WARM UP ACTIVITY

Directions: Keep this page safe! After each lesson, mark down the date and the dollars you earned.



Access the interactive Google Template Version.

DATE	GOAL Income	DOLLARS EARNED:























































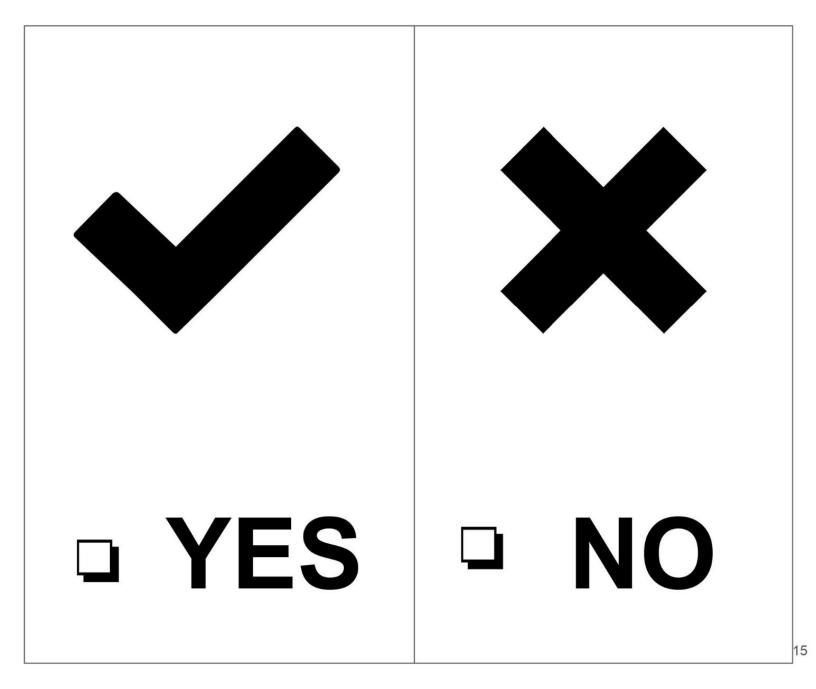
Date



YES OR NO IMAGE EXCHANGE CARD

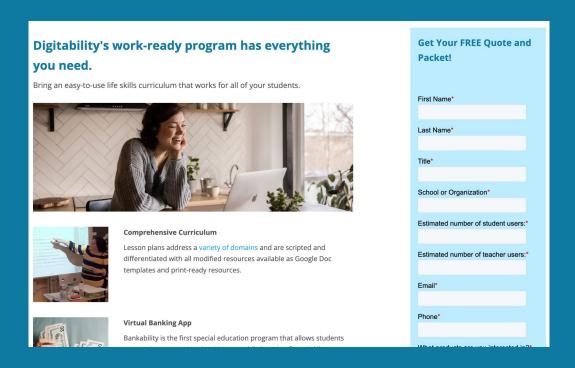
SE1.IEC.Y/N

Directions: To make a selection, right click on the YES or No box.



Like this resource? Want more?

Request a quote to unlock the complete Digitability and Bankability program!



Click Here!









