Digitability™
Be Work Ready!

Digitability is the only scalable, STEM-focused model that continues to be recognized as an innovative solution to the unemployment crisis facing a large — and growing — population of those with disabilities. **Whereas less than 30% of people with disabilities are employed, 70% of Digitability graduates obtain full-time employment.**

Something for EVERY Student: The needs of individuals who participate in Digitability run the gamut. All of your resources are extensively differentiated to support a wide range of cognitive, communication and behavioral needs.

Reduce Time Planning & Progress Monitoring: Digitability manages your existing special education priorities into a streamlined process. We have all the tools to enhance existing programming or serve as a foundation for innovative programming at any school or in any classroom.

Program Resources Include:

- ✓ **700+** Digital Literacy Lesson Plans
- ✓ **200+** Social, Communication & Behavior Resources
- ✓ **600+** Workplace Readiness Activities
- ✓ **100+** Functional Academic Resources
- ✓ **900+** Interactive Online Activities
- ✓ IEP Goal Bank and Progress Reports
- ✓ Data Dashboard to Track IEP Transition Data
- ✓ Year-long, teacher coaching on Evidence-based Practices

Earn Amazon Gift Cards! Our teacher coaching and professional development services reward each teacher with Amazon Gift cards throughout their process of achieving mastery of evidence-based practices and improving transition outcomes for students.

amazon.com gift card

JOBS

Students Obtain Full-Time Employment: Each student graduates with a work-ready, skills-based portfolio and the social/emotional ability to persevere, self-regulate and self-advocate in learning environments that simulate "real-world" workplace settings. Digitability's program for today's modern workplaces has been featured on **MSNBC, CNET, NPR, TechCrunch, Ted Talks,** and showcased at **Silicon Valley's Social Innovation Summit.**

For more information visit digitability.com or contact: info@digitability.com

c|net · Silicon Valley Social Innovation Summit · npr · TechCrunch · MSNBC

Digitability™ Award-Winning Curriculum

Curriculum Categories

Digital Literacy
- Sharing & Connecting Online
- Using Online Accounts
- Workplace Technology

Social Skills
- Flexible Thinking/Problem Solving
- Active Listening Interpreting Directions

Language
- Expressive/Receptive Language
- Workplace Communication
- Giving, Receiving, & Interpreting Feedback

Behavior
- Self-regulation
- Self-advocacy
- Time-on-task Attendance

Functional Academics
- Reading
- Writing
- Financial Literacy (Earning, Spending, & Saving)

Transition
- Interviewing
- Real-World Employment Projects
- Work-Ready Resume & Portfolio

Identify Interest → Employment Experience → Work-Ready!

Getting Hired to Work | Performance Reviews | Portfolio + Interview

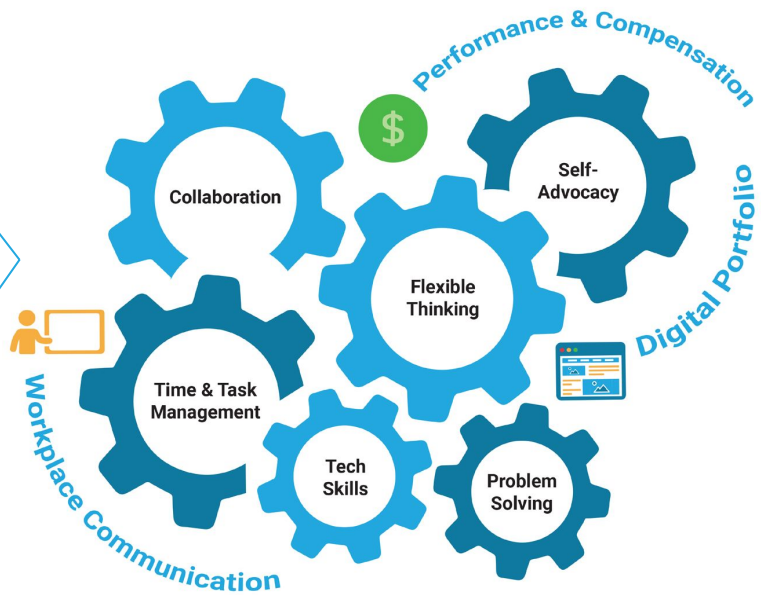
Start Here

Students begin by choosing an employment project in Digitability's Work Simulation Library and apply for the job they are interested in.

Apply for a Job

Project Samples

- Coffee Shop
- YouTube Marketing
- Data Entry
- Website Creation
- Choose Your Own



- Resume via Digitability Workplace Partner Projects
- Digital Project to Showcase to Employers
- Interview Talking Points from Digitability Work Experience
- Self-Advocacy Plan

SCAN HERE

Product Features

Lesson Plan Resources

- Video Lesson Library
- Lesson Plans
- Differentiated Assessments and Activities
- Google Drive Templates (Docs, Sheets, Slides and more!)

IEP Process, Data, and Reporting

- Student Progress Monitoring
- IEP Goal Bank
- Weekly Emailed Student Updates
- Data Dashboard

Teacher Support

- 1:1 Year-Long Coaching
- Evidence-Based Practices Training
- Reward Program

Provided By Digitability

The First Virtual Banking System for Special Education Students

Bankability allows students to experience a modern banking app while learning financial literacy and workplace behavior.

Earn Virtual Money

Earnings	
Gross Pay	**$105.00**
Deductions	
- Behaviors	-$12.00
- Federal Income tax (15%)	-$15.75
- State Income Tax (5%)	-$5.25
Net Pay	**$72.00**

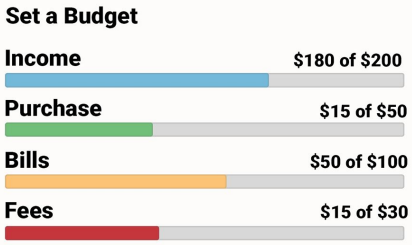
Students earn a classroom currency for behavior and receive direct deposits into their checking account each payday.

Pay Bills & Purchase Rewards

Date	Description	Category	Amount
11/1/23	Digitability Pay	Income	$72
11/4/23	Rent	Bill	-$10
11/6/23	Extra Snack	Reward	-$2
11/6/23	WiFi	Bill	-$5
11/6/23	Youtube Time	Reward	-$5

Customize classroom bills and rewards, run payroll, and approve purchase requests from their Bankability dashboard.

Budgeting Tools

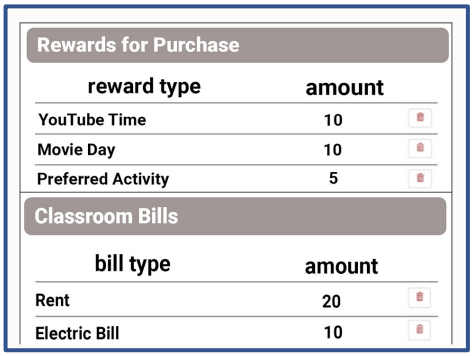


Budgeting tools allow students to practice financial decision-making, budgeting, and record-keeping in a controlled environment.

Track Progress

Logged behavior dollars help teachers track behavior overtime. Reports can be generated and shared at the click of a button.

Customize



Teachers can customize classroom bills and rewards, run payroll, and approve purchase requests all from their Bankability dashboard.

Behavior Support

Designed by experts, Bankability develops self-regulation strategies and replacement behaviors with comprehensive lesson plans included.

Visit www.digitability.com/bankability to learn more about bringing Bankability to your organization today.

Digitability
Ice Cream Shop Menu

Digitability
Be Work Ready!

Digitability Ice Cream Shop

Pick Your Size

Scoops

Single	$3
Double	$5
Triple	$8

Soft Serve

Small	$2
Medium	$4
Large	$6

Choose Your Cone

Waffle Cone
$2

Cake Cone
$1

Chocolate-dipped Waffle Cone
$3

Choose Your Toppings- $1 each

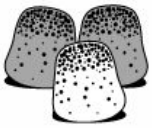
Sprinkles

Chocolate Chips

Chocolate Syrup

Nuts

Candy



Strawberries

cnet · Silicon Valley Social Innovation Summit · npr · MSNBC · TechCrunch

Digitability

Name _____ Date _____

T1 Digitability Ice Cream Shop Budgeting Activity

Directions: Use the Digitability Ice Cream Shop menu to answer the questions below.

Scenario 1

Thomas has $7 to spend. Write down an order that Thomas can purchase that costs exactly $7.

Scenario 2

Rachel has $13 to spend. Write down an order that Rachel can purchase that costs exactly $13.

Scenario 3

Alex has $10 to spend. Write down an order that Alex can purchase that costs exactly $10.

Digitability

Name _____ Date _____

T1 Digitability Ice Cream Shop Budgeting Activity

Directions: Use the Digitability Ice Cream Shop menu to answer the questions below.

Scenario 4

Kate has $10. She wants to buy a triple scoop in a cone with sprinkles. What kind of cone should Kate buy to stay within her budget?

Scenario 5

Mike has $12. He wants to buy a double scoop in a chocolate-dipped waffle cone. How many toppings can he add to his ice cream without going over his budget?

Scenario 6

Tom and Jane each order ice cream. Tom orders a large soft-serve ice cream in a bowl with chocolate syrup and nuts. Jane orders a single scoop in a waffle cone with sprinkles. Whose order costs the most?

Digitability

Name _____ Date _____

T2 Digitability Ice Cream Shop Budgeting Activity

Directions: Use the Digitability Ice Cream Shop menu to determine if the customer has enough money to pay for their order.

Scenario 1

Ali has $9. She wants to order a medium soft serve in a waffle cone with nuts. Does Ali have enough money?

Scenario 2

Jason has $14. He wants to order a double scoop in a chocolate-dipped waffle cone with chocolate chips and sprinkles. Does Jason have enough money?

Scenario 3

Madison has $7. She wants to order a double scoop in a bowl with all of the toppings! Does Madison have enough money?

Digitability

Name _____ Date _____

T2 Digitability Ice Cream Shop Budgeting Activity

Directions: Use the Digitability Ice Cream Shop menu to determine if the customer has enough money to pay for their order.

Scenario 4

Daniel has $8. He wants to order a large soft serve in a cake cone with strawberries. Does Daniel have enough money?

Scenario 5

Jessica has $11. She wants to order a medium soft-serve in a chocolate-dipped waffle cone and a single scoop in a cup. Does Jessica have enough money?

Scenario 6

Chris has $13. He wants to order a triple scoop in a waffle cone with chocolate chips and chocolate syrup. Does Chris have enough money?

Digitability

Name _____ Date _____

T3 Digitability Ice Cream Shop Budgeting Activity

Directions: Use the Digitability Ice Cream Shop menu to determine the correct price of an item and circle the correct number of dollars needed to purchase the items shown.

Scenario 1

Circle the correct amount of money needed to purchase a single scoop in a cake cone.

Scenario 2

Circle the correct amount of money needed to purchase large soft-serve in a waffle cone.

Scenario 3

Circle the correct amount of money needed to purchase a double scoop in a chocolate-dipped waffle cone with strawberries and nuts.

Digitability

Name _____ Date _____

T3 Digitability Ice Cream Shop Budgeting Activity

Directions: Use the Digitability Ice Cream Shop menu to determine the correct price of an item and circle the correct number of dollars needed to purchase the items shown.

Scenario 4

Circle the correct amount of money needed to purchase a small soft serve in a bowl with chocolate chips.

Scenario 5

Circle the correct amount of money needed to purchase a triple scoop in a waffle cone with candy.

Scenario 6

Circle the correct amount of money needed to purchase a single scoop in a chocolate-dipped waffle cone.

Digitability™

DOLLAR TRACKER

Payroll Period ❑ 1st-14th ❑ 15th-30th/31st

Google Template

SE1.TRACKER

Student Name	11/12/21											Exit Ticket Date:	Exit Ticket Date:	Total Payroll

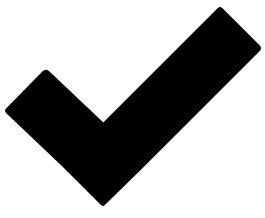
BANKABILITY & THE SOCIAL ECONOMY
LEVEL 1: WORKPLACE CULTURE

1.GOALS MY INCOME GOALS: WARM UP ACTIVITY

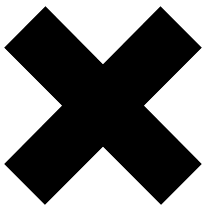
Directions: Keep this page safe! After each lesson, mark down the date and the dollars you earned.

[Access the interactive Google Template Version.]

DATE	GOAL Income	DOLLARS EARNED:



YES



No

Find All Bills Here